

KS1 Curriculum Sequence — Summer 1: Cycle B

How Does Your Garden Grow?

Geography

INTENT

Mousehole class will explore what a working farm looks like. Find out about arable, livestock and dairy farms and the difference between them, before taking a closer look at a fictional farm that does a little of everything! We will learn about the features of a farm and use a map to navigate around a farm, as well as thinking about the differences between life in the country and life in a busy town.

Sequence of Lessons:

- 1. What is a farm and why are they important? 2. What human features might we find on a
- 3. How can we use a map to navigate around a
- 4. What happens on a farm during different seasons?
- 5. How is life different on a farm and in a citty?

Vocabulary: arable, dairy, livestock, urban, rural, crops, compass, navigate, seasons, human and physical features.

Science Yr1 Plants

INTENT

Mousehole class will observe, identify, compare, classify and describe UK plants. They will become familiar with different types of plants, including wild plants, garden plants and trees. They will use the terms 'deciduous', 'evergreen', 'leaves', 'stem', 'flower', blossom' and many more to describe a wide variety of plants. They will also be encouraged to observe how plants change over time, all through a variety of fun activities.

Sequence of Lessons:

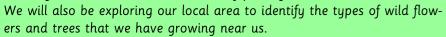
- 1. What is a plant?
- 2. What are 'garden plants' and can you name
- 3. What are wild plants? Can you name some?
- 4. Can you name and identify deciduous and evergreen trees?
- 5. What are the main parts of a plant?
- 6. How do plants change over time?

Vocabulary:

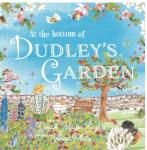
Flowers, plants, wild, garden, deciduous, evergreen, trunk, branches, leaf, root, blossom

OUTDOOR LEARNING

This term we hope to arrange a workshop and visit to Tregullas Farm, a 240 acre coastal farm with stunning views farming the most southerly point of mainland Britain. A mixed farm with beef cattle, sheep, cereals and vegetables as well as a selection of poultry.













Science Yr2 Plants

Mousehole class will understand what plants need in order to grow, thrive and survive. They will explore the life cycles of various plants that grow from seeds and bulbs and investigate how they change as they grow and develop.

Sequence of Lessons:

- 1. Are all seeds the same?
- 2. What is a bulb?
- 3. What is seed dispersal? How might a seed be dispersed?
- 4. What do seeds need to germinate?
- 5. What are the stages of development for a

Vocabulary: Growth, Nutrients, Sunlight, Warmth. Disperse, bulb, seed, germinate

RE

Who is Jewish and how do they live? (Double unit to be spread across 2 terms)

INTENT

Children will learn about Jewish symbols like the mezuzah, understand Shabbat traditions for rest and community, explore stories from the Jewish Bible, and reflect on Chanukah, emphasizing resilience and belief in miracles.

Sequence of Lessons:

Sequence of Lessons:

- 1. What is precious to Jewish people? What does a mezuzah remind Jewish people about?
- 2. How and why do Jewish people celebrate Shabbat?
- 3. What stories do Jewish people tell from the Jewish Bible?
- 4. What does the story of Chanukah make us think about? How do Jewish people think about miracles at Chanukah?

Vocabulary

Precious, mezuzah, remind, Celebrate, Shabbat, Stories, Jewish Bible, Chanukah, miracles.

Music/Computing

INTENT

Using a computer as a tool to explore rhythms and melodies, before creating a musical composition. (Chrome Music Lab)

Sequence of Lessons:

2. To identify that there are patterns in music

3. To experiment with sound using a computer

4. To use a computer to create a musical pat-

6. To review and refine our computer work

music, quiet, loud, feelings, emotions, pattern,

ate, emotion, beat, instrument, open, edit.

rhythm, pulse, pitch, tempo, rhythm, notes, cre-

1.To say how music can make us feel

5. To create music for a purpose

Sequence of learning

Vocabulary

Computing

INTENT

Designing and programming the movement of a character on screen to tell stories.

(Laptops - Scratch Jnr)

Sequence of Lessons:

Sequence of learning

- 1. To choose a command for a given purpose
- 2. To show that a series of commands can be joined together
- 3. To identify the effect of changing a value
- 4. To explain that each sprite has its own instructions
- 5. To design the parts of a project
- 6. To use my algorithm to create a program

Vocabulary

instruction, sequence, clear, unambiguous, algorithm, program, order, prediction, artwork, design, route, mat, debugging, decomposition

Music: singing and recorders. Bringing Us Together!

Sequence of each lesson:

- 1. Listen and a praise a different song.
- 2. Listen to the song Bringing us together (clap to the pulse)
- 3. Warm up games, Bronze, Silver and Gold
- 4. Pulse and rhythm games to the song 'Bringing Us Together'.
- 5. Sing the song
- 6. Learn to play the notes C, A and G on the
- 7. Play along to the backing track.



PHSE Year 1

- We all have feelings
- Good and not so good feelings

PHSE Year 2

Big Feelings

PHSE: Online Safety

Lesson 1: People are not always who they say they are when online and keep personal information private.

Lesson 2: Why is it important to be responsible on the internet?